

ECE 376 - Homework #2

Assembler, Flow Charts, Binary Inputs. Due Wednesday, September 6th
Please submit as a hard copy, submit on BlackBoard, or email

Assembler Programming

1) Determine the contents of registers W, A, and B after each assembler command:

Command	W	A	B
; Start	7	6	5
addlw 9	16	6	5
addwf A,F	16	22	5
sublw 3	-13 (243) 3 - 16 = -13	22	5
subwf B,W	18 5 - (-13) = 18	22	5
andwf A,F	18	18 W = 0001 0010 = 18 A = 0001 0110 = 22 ----- A = 0001 0010 = 18	5
iorwf B,F	18	18	23 W = 18 = 0001 0010 B = 5 = 0000 0101 ----- OR = 23 = 0001 0111

2) Convert the following C code to assembler (8-bit operations)

```
; unsigned char A, B, C;
```

```
A equ 0
```

```
B equ 1
```

```
C equ 2
```

```
; A = B + 2*C + 3;
```

```
    movlw    3  
    addwf    B,W  
    addwf    C,W  
    addwf    C,W  
    movwf    A
```

3) Convert the following C code to assembler: (16-bit operations)

Option #1: Best if multiplying by small numbers

```
; unsigned int A, B, C;

A equ 0
B equ 2
C equ 4

; A = B + 2*C + 3;

    movlw    3                ; 3
    movwf    A
    clrf     A+1

    movf     B,W              ; 3 + B
    addwf    A,F
    movf     B+1,W
    addwfc   A+1,F

    movf     C,W              ; 3 + B + C
    addwf    A,F
    movf     C+1,W
    addwfc   A+1,F

    movf     C,W              ; 3 + B + 2C
    addwf    A,F
    movf     C+1,W
    addwfc   A+1,F
```

Option #2: Best when multiplying by large numbers

```
; unsigned int A, B, C;

A equ 0
B equ 2
C equ 4

; A = B + 2*C + 3;

    movlw    3                ; 3
    movwf    A
    clrf     A+1

    movf     B,W              ; 3 + B
    addwf    A,F
    movf     B+1,W
    addwfc   A+1,F

    movf     C,W              ; 3 + B + 2*(0:CL)
    mullw    2
    movf     PRODL,W
    addwf    A
    movf     PRODH,W
    addwfc   A+1

    movf     C+1,W            ; 3 + B + 2*(CH:0)
    mullw    2
    movf     PRODL,W
    addwf    A+1
```

4) Convert the following C code to assembler (if-statements)

```
; unsigned char A, B;
```

```
A equ 0
```

```
B equ 1
```

```
;A = A & 0x0F;
```

```
    movlw    0x0F
```

```
    andwf    A,F
```

```
;if(A == 0) B = 0;
```

```
    movlw    0
```

```
    cpfseq   A
```

```
    goto     L1
```

```
    clrf     B
```

```
;if(A == 1) B = 1;
```

```
L1:
```

```
    movlw    1
```

```
    cpfseq   A
```

```
    goto     L2
```

```
    movlw    1
```

```
    movwf    B
```

```
; if(A == 2) B = 3;
```

```
L2:
```

```
    movlw    2
```

```
    cpfseq   A
```

```
    goto     L3
```

```
    movlw    3
```

```
    movwf    B
```

```
;if(A == 3) B = 7;
```

```
L3:
```

```
    movlw    3
```

```
    cpfseq   A
```

```
    goto     L4
```

```
    movlw    7
```

```
    movwf    B
```

```
L4:
```

```
    nop
```

5) The flow chart below rolls three six-sided dice, one at a time

- Press RB0 three times to roll the dice
- The values are displayed on PORTA, PORTC, and PORTD

Write the corresponding assembler code.

```
COUNT equ 0

        movlw    0xFF
        movwf    TRISB
        clrf     TRISA
        clrf     TRISC
        clrf     TRISD

L1:      btfss    PORTB, 0
        goto     L1

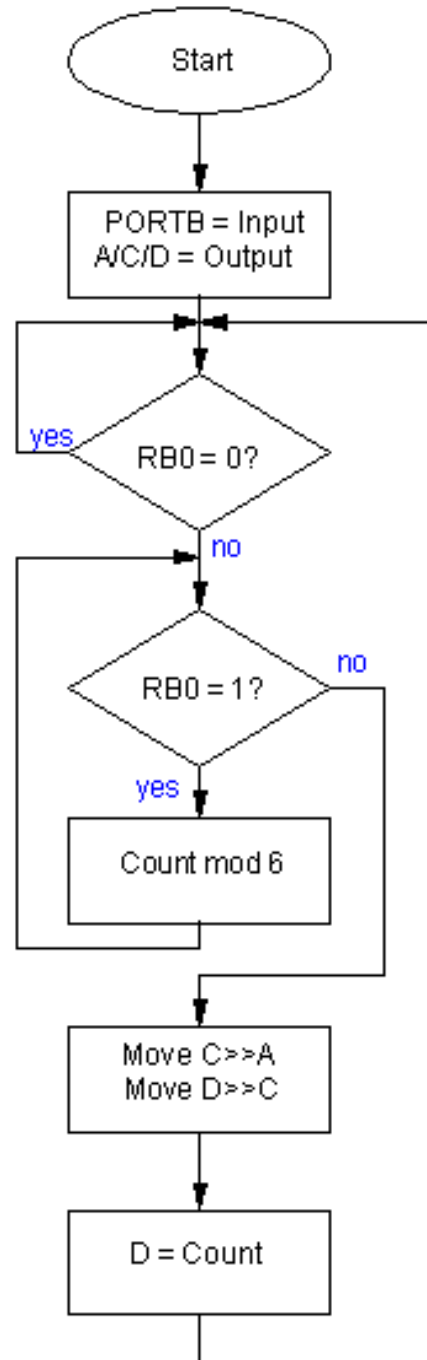
L2:      btfss    PORTB, 0
        goto     L3

        incf     COUNT, F
        movlw    6
        cpfslt   COUNT
        clrf     COUNT
        goto     L2

L3:      movff    PORTC, PORTA
        movff    PORTD, PORTC

        movff    COUNT, PORTD

        goto     L1
```



Problem 5

6) The flow chart below counts by one (RB0) or ten (RB1) each time you press the button. Write the corresponding assembly code

```
COUNT equ 0
```

```

        movlw    0xFF
        movwf    TRISB
        clrf     TRISC
        clrf     COUNT

L1:      btfss    PORTB, 0
        goto     L1

        btfsc    PORTB, 1
        goto     L2
        btfsc    PORTB, 0
        goto     L3
        goto     L4

L2:      movlw    10
        addwf    COUNT, F
        goto     L4

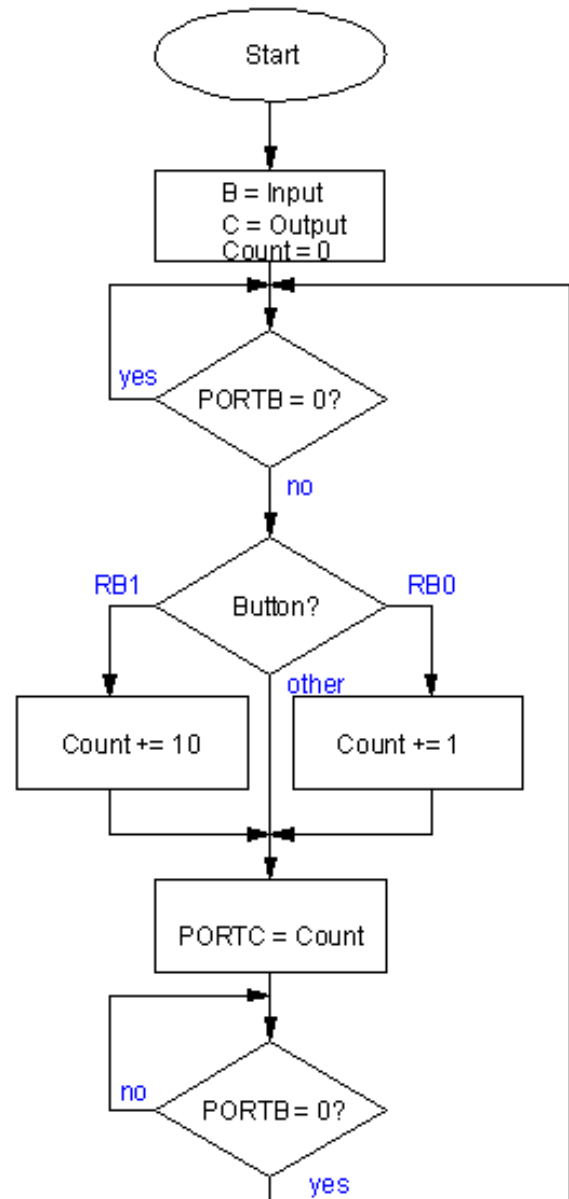
L3:      incf     COUNT, F
        goto     L4

L4:      movff    COUNT, PORTC

L5:      btfsc    PORTB, 0
        goto     L5

        goto     L1

```



Problem 6

Binary Inputs (hardware)

Assume a thermistor has a resistance-temperature relationship of

$$R = 1000 \cdot \exp\left(\frac{3905}{T+273} - \frac{3905}{298}\right) \Omega$$

7) Design a circuit which outputs

- 0V when $T < 10^\circ\text{C}$
- 5V when $T > 10^\circ\text{C}$

At 10°C , $R = 2002.827 \text{ Ohms}$

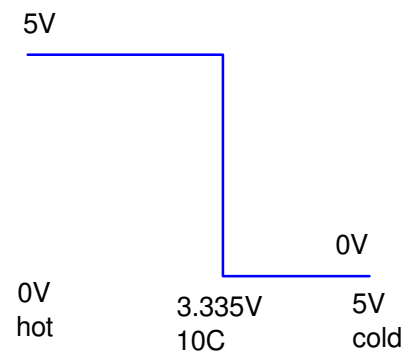
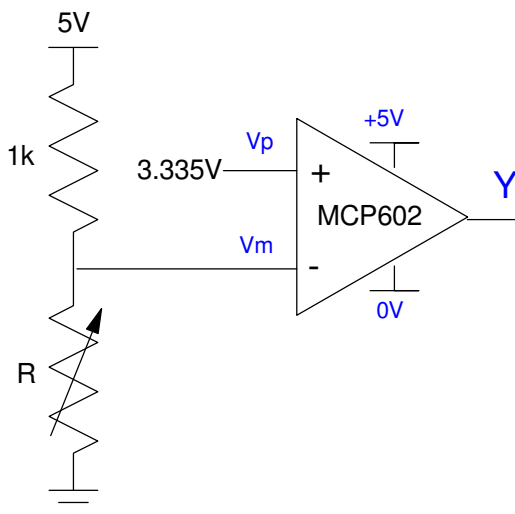
Assuming a voltage divider with $R_1 = 1000 \text{ Ohms}$

$$V_{in} = \left(\frac{R}{R+1000}\right) 5V = 3.335V$$

When T goes to infinity

- R goes to zero
- V_{in} goes to zero
- V_{out} goes to +5V

Connect to the minus input



8) Design a circuit which outputs

- 0V when $T < 10^{\circ}\text{C}$
- 5V when $T > 15^{\circ}\text{C}$

Assume a voltage divider with $R1 = 1\text{k}$

At 10°C

- $R = 2002.28\ \Omega$
- $V_{in} = 3.335\text{V}$
- $V_{out} = 0\text{V}$

At 15°C

- $R = 1576.17\ \Omega$
- $V_{in} = 3.059\text{V}$
- $V_{out} = 5\text{V}$

$V_{(on)} < V_{(off)}$

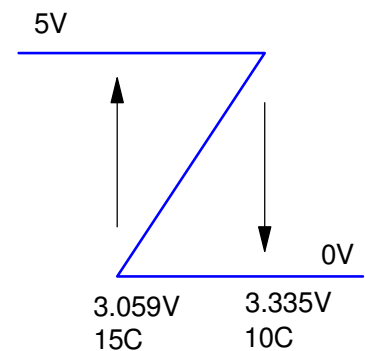
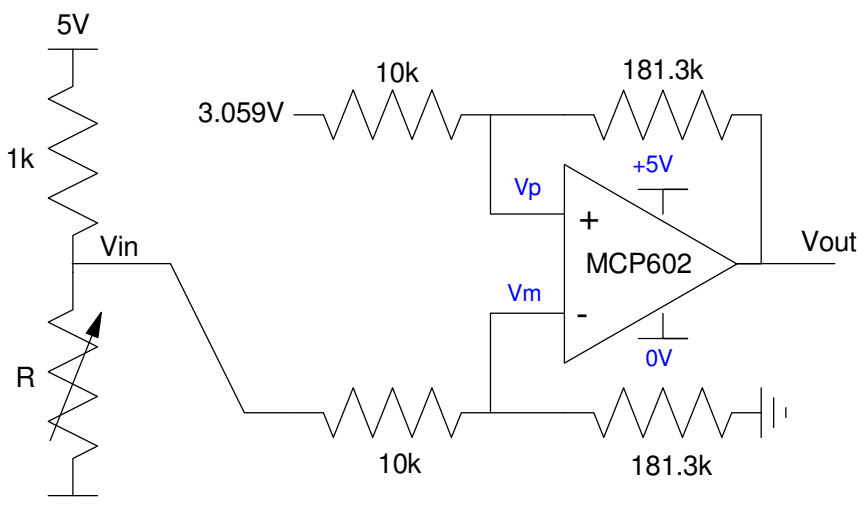
- connect to the minus input

$V_{(on)} = 3.059\text{V}$

- make the offset 3.059V

The gain required is

$$\text{gain} = \left(\frac{\text{change in output}}{\text{change in input}} \right) = \left(\frac{5\text{V} - 0\text{V}}{3.335\text{V} - 3.059\text{V}} \right) = 18.13$$

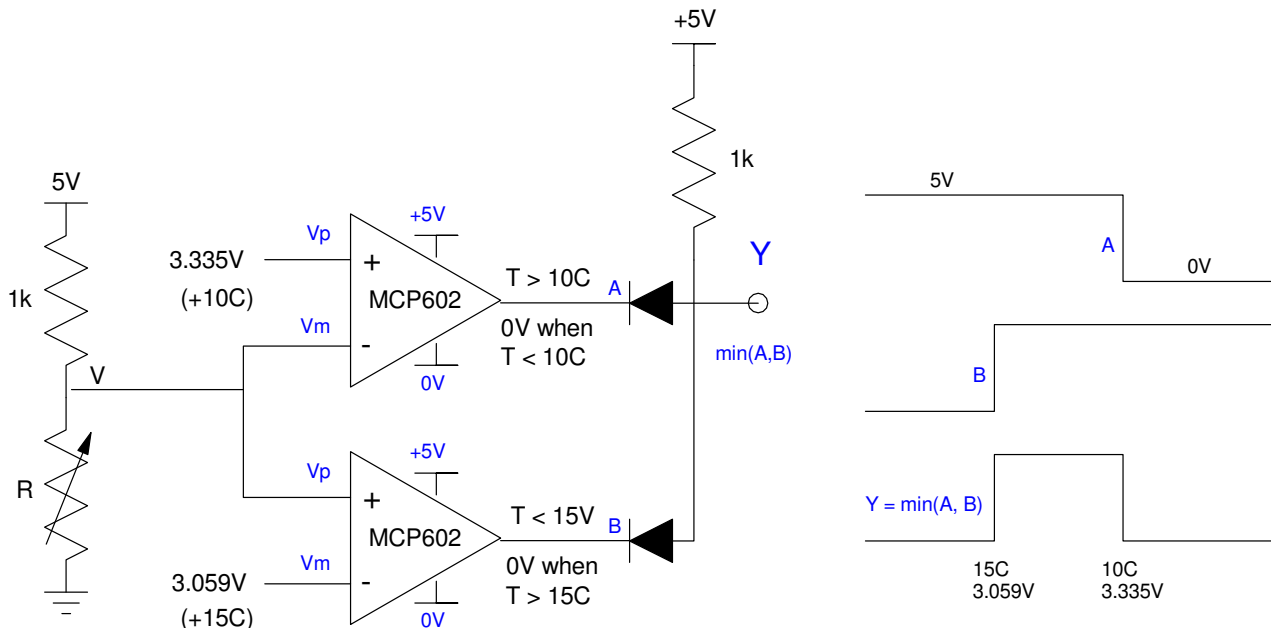


9) Design a circuit which outputs

- 5V when $10C < T < 15C$
- 0V otherwise

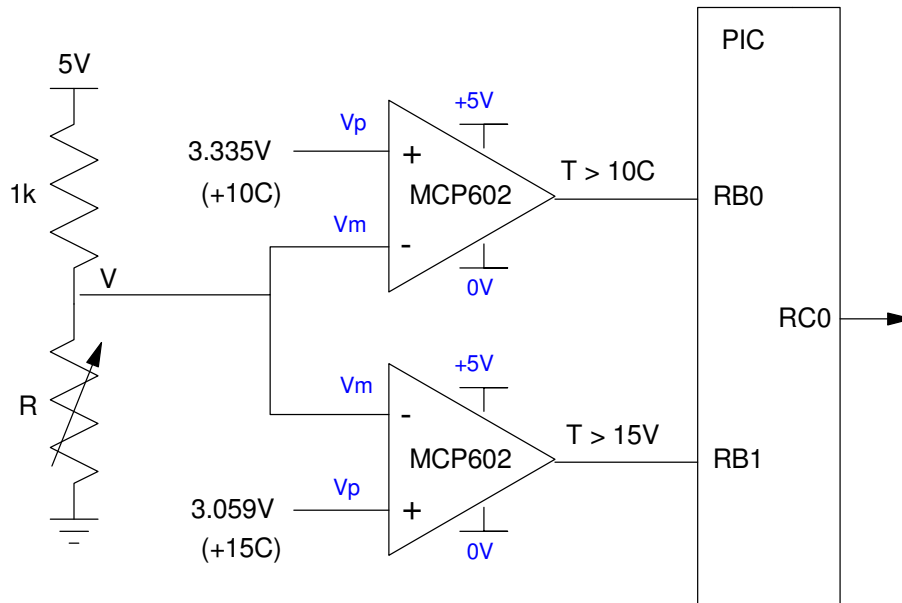
Option #1: Use some trickery from Electronics

- Lecture #9: Max / Min Circuits



Option #2: Use a microprocessor along with some coding

- anything you can do in hardware you can also do in software



Code for $10 < T < 15$

```
ON equ 0

    movlw    0xFF
    movwf    TRISB
    clrf     TRISC

L1:
    btfss    PORTB, 0
    goto     OFF

    btfsc    PORTB, 1
    goto     OFF

ON:
    bsf      PORTC, 0
    goto     END

OFF:
    bcf      PORTC, 0

END:
    goto     L1
```