ECE 376 - Test #3: Name _____

Fall 2023

1a) Single Interrupt. The following C code sets up a Timer2 interrupt to output a square wave on RC0. Determine the frequency that appears on pin RC0.

b..f) If the following sections of code are deleted, what frequency will you see on pin RCO?

Section of Code	Frequency on RC0 if this section is deleted		
// Global variable unsigned int COUNT	code doesn't compile		
void interrupt IntServe(void) {			
N = (N + 1) % 13; if(N == 0)	b)		
RC0 = !RC0;	c)		
<pre>TMR2IF = 0;</pre>	d)		
<pre>} void main(void) { TRISC = 0; ADCON1 = 0x0F;</pre>	code doesn't compile		
T2CON = 0x73; PR2 = 46;	e)		
<pre>TMR2ON = 1; TMR2IE = 1; TMR2IP = 1; PEIE = 1; GIE = 1;</pre>	f)		
<pre>while(1) { RC1 = !RC1; } }</pre>	code doesn't compile		

2) Multiple Interrupts: Give the interrupt service routine and interrupt initialization code for a Hungry Hungry Hippo game where each player has a hadicap:

- Player A gets one point for every rising edge on RA4 (Timer0 external input)
- Player B gets one point for every 3rd rising edge on RC0 (Timer1 external input)
- Player C gets one point for every 5th rising edge on RC1 (Timer3 external input)

Interrupt Initialization

	Timer0 count every rising edge on RA4	Timer1 count every 3rd rising edge on RC0	Timer3 count every 5th rising edge on RC1
Initialization			
PS			

Interrupt Service Routines

Timer0 count every rising edge on RA4	Timer1 count every 3rd rising edge on RC0	Timer3 count every 5th rising edge on RC1
if(TMROIF) {	if (TMR1IF) {	if (TMR3IF) {
	'	•

3) Bathroom Fan: Write a C program which uses interrupts to control the light and fan in a bathroom:

- RB0 On: Turn on the light and the fan when RB0 is pressed
- RB1 Off: Turn off the light when RB1 is pressed and the fan remains on.
 - 10.00 seconds later, the fan is then turned off

Assume

- RC0 controls the bathroom light (1 = on, 0 = off)
- RC1 controls the fan (1 = on, 0 = off)

a) Interrupt Initialization: (affects the interrupt service routine)

INT0	INT1	Timer0
rising or falling edge	rising or falling edge	prescalar for Timer0 (1,2,4,8,16,32,64,128,256)

b) Interrupt service Routines

INT0 trigger on RB0	INT1 trigger on RB1		Timer0
if(INTOIF) {	if(TMROIF) {	if(TMR0IF)	{

4) Digital Filters: Assume X and Y are related by

$$Y = \left(\frac{2(s+3)(s+5)}{(s+1)(s+10)}\right)X$$

a) Give the transfer funciton for a digital filter, G(z), which has

- Approximately the same gain vs. frequency,
- With a sampling rate of T = 0.01 seconds

b) Write a C program to implement this filter assuming a sampling rate of T = 0.01 seconds.