## ECE 376 - Homework \#2

Assembler, Flow Charts. Due Monday, January 23rd
Please submit as a hard copy or submit on BlackBoard

## Assembler Programming

1) Determine the contents of registers $\mathrm{W}, \mathrm{A}$, and B after each assembler command:

| Command | W | A | B |
| :---: | :---: | :---: | :---: |
| ; Start | 15 | 7 | 3 |
| movlw 254 |  |  |  |
| addwf A,F |  |  |  |
| movff A, B |  |  |  |
| andlw 0x0F |  |  |  |
| andwf A,F |  |  |  |
| iorwf B,F |  |  |  |

2) Convert the following C code to assembler (8-bit operations)
unsigned char $A, B, C$;
$A=2 * B+6 * C+3 ;$
3) Convert the following $C$ code to assembler: (16-bit operations)
unsigned int $A, B, C$;
$A=2 * B+6 * C+3 ;$
4) Convert the following C code to assembler (if-statements)
```
unsigned char A, B;
A = A & 0x0F;
if(A == 0) B = 1;
if(A == 1) B = 2;
if(A == 2) B = 4;
if(A == 3) B = 8;
```

5) (20 points) The flow chart below rolls two six-sided dice

- Press RB0 to roll the dice (count really fast)
- Release RB0 to see the result on PORTC and PORTD

Write the corresponding assembler code.
6) ( 20 points) The flow chart below turns your PIC into an 8-bit calculator that adds, subrtacts, and multiplies. Write the corresponding assembly code


Problem 5: Roll 2d6

