

## Pole Placement (Bass Gura)

**Definition:**

Open-Loop System: System dynamics with  $U = 0$ .

$$sX = AX$$

Closed-Loop System: System dynamics with  $U = -K_x X$

$$sX = (A - BK_x)X$$

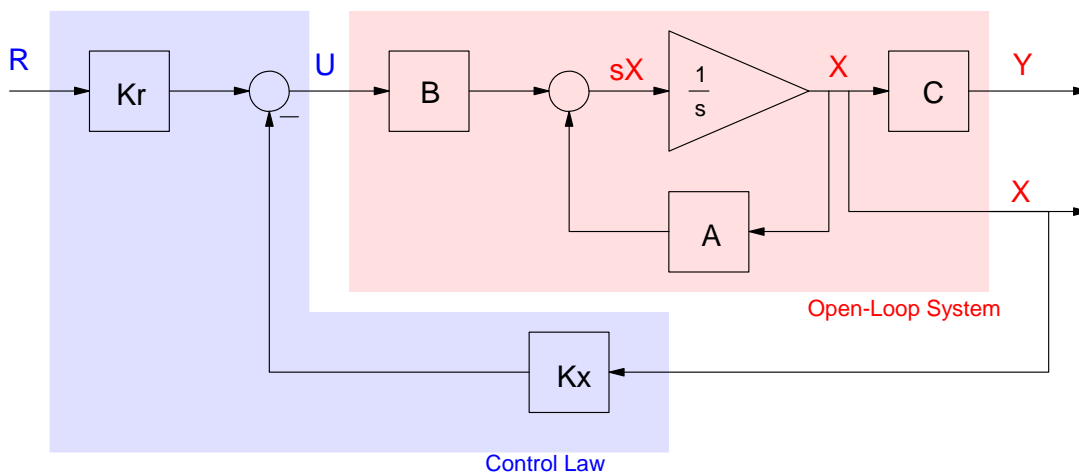
Characteristic Polynomial:

- a) The polynomial with roots equal to the eigenvalues of A  
 $\text{poly}(\text{eig}(A))$
- b) The denominator polynomial of the transfer function

**Bass Gura Derivation:**

Assume a system is controllable. Can you place the closed-loop poles wherever you like using full-state feedback as well as set the DC gain from R to Y using the control law?

$$U = K_r R - K_x X$$



Problem: Find  $K_x$  and  $K_r$  to Place the Poles of the Closed-Loop System and Set the DC Gain from R to Y

### Case 1: Controller Canonical Form:

Assume the system is in controller canonical form with a characteristic polynomial (i.e. the denominator of the transfer function) of

$$P(s) = s^4 + a_3s^3 + a_2s^2 + a_1s + a_0$$

Find the feedback gains so that the characteristic polynomial is equal to a desired polynomial:

$$P_d(s) = s^4 + b_3s^3 + b_2s^2 + b_1s + b_0$$

The solution is fairly easy to see in state-space form. Since we assume the system is in controller canonical form, the plant dynamics are:

$$sX = \begin{bmatrix} 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \\ -a_0 & -a_1 & -a_2 & -a_3 \end{bmatrix} X + \begin{bmatrix} 0 \\ 0 \\ 0 \\ 1 \end{bmatrix} U$$

With full-state feedback, this becomes

$$U = -[k_0 \ k_1 \ k_2 \ k_3]X$$

or, substituting

$$sX = \begin{bmatrix} 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \\ -a_0 - k_0 & -a_1 - k_1 & -a_2 - k_2 & -a_3 - k_3 \end{bmatrix} X$$

The characteristic polynomial of the closed-loop system can be seen by observation to be:

$$s^4 + (a_3 + k_3)s^3 + (a_2 + k_2)s^2 + (a_1 + k_1)s + (a_0 + k_0) = 0$$

which is to be equal to the desired characteristic polynomial:

$$s^4 + b_3s^3 + b_2s^2 + b_1s + b_0 = 0$$

Matching terms results in the feedback gains being the difference between the desired and open-loop characteristic polynomials.

$$k_3 = b_3 - a_3$$

$$k_2 = b_2 - a_2$$

$$k_1 = b_1 - a_1$$

$$k_0 = b_0 - a_0$$

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## Case 2: The system is controllable but not in controller canonical form

If this is the case,

- First, find a similarity transform,  $T$ , which takes you to controller canonical form
- Second, find the feedback gains to place the closed-loop poles in controller form
- Finally, convert these feedback gains to state-variable form with this similarity transform.

This method is called Bass-Gura or Pole Placement.

Step 1: Find a similarity transform which takes you to controller canonical form. One which does this is

$$T = T_1 T_2 T_3$$

where  $T_1$  is the controllability matrix (assume a 4th-order system here):

$$T_1 = \begin{bmatrix} B & AB & A^2B & A^3B \end{bmatrix}$$

$T_2$  is related to the system's characteristic polynomial

$$T_2 = \begin{bmatrix} 1 & b_3 & b_2 & b_1 \\ 0 & 1 & b_3 & b_2 \\ 0 & 0 & 1 & b_3 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

$T_3$  is a flip matrix

$$T_3 = \begin{bmatrix} 0 & 0 & 0 & 1 \\ 0 & 0 & 1 & 0 \\ 0 & 1 & 0 & 0 \\ 1 & 0 & 0 & 0 \end{bmatrix}$$

This similarity transform results in the transformed system being

$$Z = TX$$

$$sZ = (T^{-1}AT)Z + (T^{-1}B)U$$

or

$$sZ = A_z Z + B_z U$$

where  $(A_z, B_z)$  are in controller canonical form.

*Note that since  $T$  includes the controllability matrix and  $T$  is inverted, the  $(A, B)$  must be controllable for this algorithm to work.*

Step 2: The full-state feedback gains in controller form is the difference between the current and desired characteristic polynomials

Open-Loop Characteristic Polynomial:

$$P(s) = s^4 + a_3s^3 + a_2s^2 + a_1s + a_0$$

Closed-Loop (desired) Characteristic Polynomial:

$$P_d(s) = s^4 + b_3s^3 + b_2s^2 + b_1s + b_0$$

Feedback Gains:

$$K_z = \left[ (b_0 - a_0) \quad (b_1 - a_1) \quad (b_2 - a_2) \quad (b_3 - a_3) \right]$$

Step 3: Convert back to state-variable form (X) using the similarity transform:

$$K_x = K_z T^{-1}$$

Step 4: Check your answer. The closed-loop system is then

$$sX = (A - BK_x)X$$

The eigenvalues of  $(A - BK)$  should be where you wanted to place them.

Step 5: Set the DC gain from R to Y to be equal to one. Add in the term  $K_r R$  to U

$$U = K_r R - K_x X$$

where R is the reference input (the set point). With this control law, the closed-loop system is

$$sX = (A - BK_x)X + BK_r R$$

$$Y = CX$$

The steady-state (i.e. DC) gain is

$$sX = 0 = (A - BK_x)X + BK_r R$$

Solving for X:

$$X = -(A - BK_x)^{-1} BK_r R$$

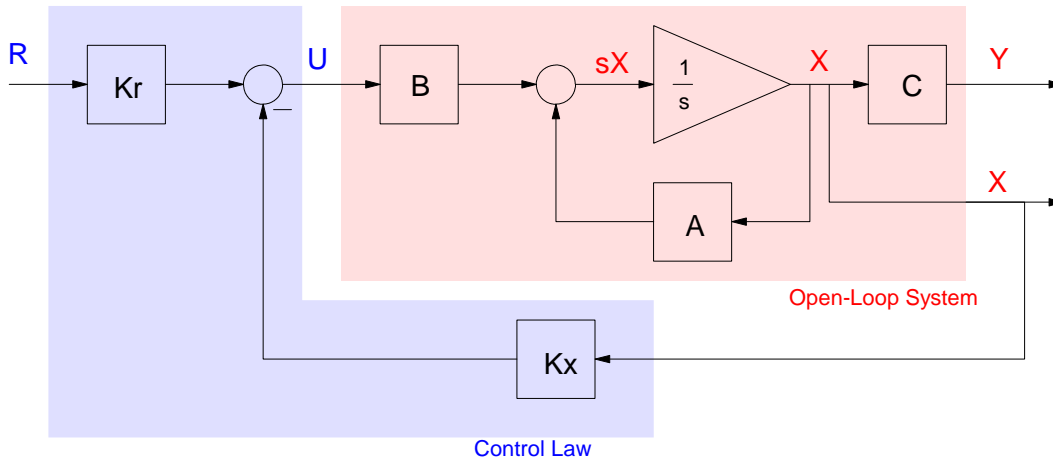
resulting in the output, Y, being

$$Y = -C(A - BK_x)^{-1} BK_r R$$

If the DC gain is to be one, then pick  $K_r$  so that

$$-C(A - BK_x)^{-1} BK_r = 1$$

The open-loop system plus the feedback control law then looks like the following



Feedback Control Law to Place the Poles of the Closed-Loop System ( $K_x$ ) and Set the DC Gain ( $K_r$ )

**Example 1: Heat Equation.**

Assume a system has the following dynamics:

$$sX = \begin{bmatrix} -2 & 1 & 0 & 0 \\ 1 & -2 & 1 & 0 \\ 0 & 1 & -2 & 1 \\ 0 & 0 & 1 & -1 \end{bmatrix} X + \begin{bmatrix} 1 \\ 0 \\ 0 \\ 0 \end{bmatrix} U$$

Find the feedback gain,  $K_x$ , to place the poles of the closed-loop system

$$U = -K_x X$$

at  $\{-1, -2, -3, -4\}$

Step 0: Input the system into Matlab

```
>> A = [-2,1,0,0; 1,-2,1,0; 0,1,-2,1; 0,0,1,-1]
```

```

-2    1    0    0
 1   -2    1    0
 0    1   -2    1
 0    0    1   -1

```

```
>> B = [1;0;0;0]
```

```

1
0
0
0

```

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Step 1: Find the similarity transform which takes you to controller canonical form.

T1 is the controllability matrix:

```
>> T1 = [B, A*B, A*A*B, A*A*A*B]

     1     -2     5    -14
     0     1    -4     14
     0     0     1     -6
     0     0     0      1
```

T2 is related to the system's characteristic polynomial

```
>> P = poly(eig(A))

     1.0000     7.0000    15.0000    10.0000     1.0000

>> T2 = [ P(1:4); 0, P(1:3); 0, 0, P(1:2); 0, 0, 0, P(1)]

     1.0000     7.0000    15.0000    10.0000
         0     1.0000     7.0000    15.0000
         0         0     1.0000     7.0000
         0         0         0     1.0000
```

T3 is a flip matrix

```
>> T3 = [0,0,0,1;0,0,1,0;0,1,0,0;1,0,0,0]

     0     0     0     1
     0     0     1     0
     0     1     0     0
     1     0     0     0
```

With T1, T2, T3, you can create the transform which takes you to controller canonical form:

```
>> T = T1*T2*T3;

>> Az = inv(T)*A*T

         0     1.0000         0         0
         0    -0.0000     1.0000     0.0000
         0     0.0000     0.0000     1.0000
    -1.0000    -10.0000    -15.0000    -7.0000

>> Bz = inv(T)*B;

     0
     0
     0
     1
```

Yup: (Az, Bz) are in controller canonical form.

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Step 2: Find the full-state feedback gains in controller form. This is the difference between the desired and open-loop characteristic polynomials:

```
>> Pd = poly([-1, -2, -3, -4])
      1    10    35    50    24
>> P = poly(eig(A))
      1     7    15    10     1
>> dP = Pd - P
      0     3    20    40    23

>> Kz = dP([5, 4, 3, 2])
      23    40    20     3
```

Check that Kz is correct:

```
>> eig(Az - Bz*Kz)
-4.0000
-3.0000
-2.0000
-1.0000
```

Yup: Kz placed the poles of  $(Az - Bz Kz)$  where we wanted.

Step 3: Convert Kz to the gain times the state variables (X)

```
>> Kx = Kz*inv(T)
      3.0000    5.0000    7.0000    8.0000
>> eig(A - B*Kx)
-4.0000
-3.0000
-2.0000
-1.0000
```

The control law which places the closed-loop poles at  $\{-1, -2, -3, -4\}$  is

$$U = -K_x X$$

where

$$K_x = \begin{bmatrix} 3 & 5 & 7 & 8 \end{bmatrix}$$

## Example 2: Complex Poles

With pole placement, you can place the closed-loop poles anywhere. For example, find the feedback gain,  $K_x$ , which places the closed-loop poles at

$$\{-1 + j3, -1 - j3, -5 + j2, -5 - j2\}$$

Following the previous design...

Step 0: Input the system (done)

Step 1: Find the similarity transform which takes you to controller canonical form (done)

Step 2: Find the feedback gains,  $K_z$ , which places the closed-loop poles of the closed-loop system

```
>> Pd = poly([-1 + j*3, -1 - j*3, -5 + j*2, -5-j*2])
      1    12    59    158    290
>> P = poly(eig(A))
      1.0000    7.0000    15.0000    10.0000    1.0000
>> dP = Pd - P
      0     5    44    148    289
>> Kz = dP([5,4,3,2])
      289    148    44     5
```

Checking  $K_z$ :

```
>> eig(Az - Bz*Kz)
      -5.0000 + 2.0000i
      -5.0000 - 2.0000i
      -1.0000 + 3.0000i
      -1.0000 - 3.0000i
```

Yes,  $K_z$  places the poles of  $(Az - Bz K_z)$  where we want.

Step 3: Convert  $K_z$  to  $K_x$ :

```
>> Kx = Kz*inv(T)
      5.0000    19.0000    61.0000    204.0000
```

Check  $K_x$ :

```
>> eig(A - B*Kx)
```



-5.0000 + 2.0000i  
-5.0000 - 2.0000i  
-1.0000 + 3.0000i  
-1.0000 - 3.0000i

Done. A control law which place the closed-loop poles at  $\{ -1 + j3, -1 - j3, -5 + j2, -5 - j2 \}$  is

$$U = -K_x X$$

$$K_x = \begin{bmatrix} 5 & 19 & 61 & 204 \end{bmatrix}$$