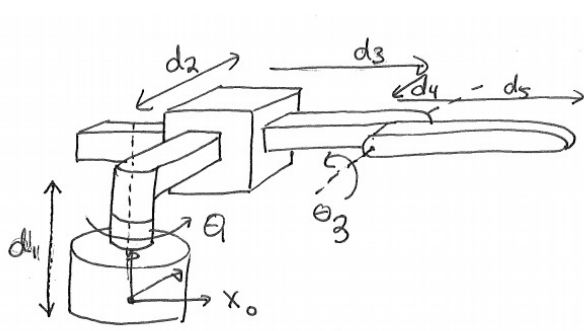


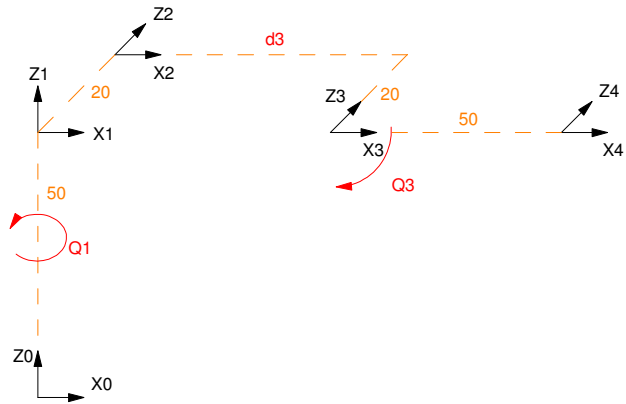
# ECE 761 - Homework #5

Forward & Inverse Kinematics of an RPR Robot

RPR Robot (  $d_2 + d_4 = 0$  )



RPR



## Forward Kinematics (RPR.m)

1a) Modify the program RRR.m to model a RPR robot from homework set #4, modified so that  $d_2+d_4=0$ .

Link i	$;\alpha_{i-1}$ The angle between the $Z_{i-1}$ and $Z_i$ axis (twist)	$;\alpha_{i-1}$ The distance from $Z_{i-1}$ to $Z_i$ measured along the $X_{i-1}$ axis	$;\alpha_{i-1}$ The distance from $X_{i-1}$ to $X_i$ measured along the $Z_i$ axis	$;\theta_i$ The angle between $X_{i-1}$ and $X_i$ measured about the $Z_i$ axis
1	0	0	50 cm	$Q_1$
2	-90 deg	0	20 cm	0 deg
3	0 deg	$d_3$	-20 cm	$Q_3$
4 (tip)	0 deg	50	0	0

```
function [Tip] = RPR(W, TIP)
N = 4;
Q = [W(1), 0, W(3)];
alpha = [0, -pi/2, 0, 0];
a = [0, 0, W(2), 50];
d = [50, 20, -20, 0];
```

1b) Determine the tip position for the angles of

- $Q_1 = 30$  degrees,  $d_3 = 40$  cm,  $Q_3 = 50$  degrees
- $Q_1 = 80$  degrees,  $d_3 = 60$  cm,  $Q_3 = 80$  degrees

## 2. Inverse Kinematics (InverseRPR.m)

Determine the equations for the inverse-kinematics for an RPR robot.

- Check these equations using the tip positions from problem #1

## 3. Simulation: ( RPR\_Simulation.m ).

a) Draw a ball: The tip position is

```
t = [0:0.01:10]';  
y = 5*t + 60;  
r = sqrt(25^2 - (y-85).^2);  
x = r.*cos(t*pi);  
z = r.*sin(t*pi) + 50;  
BALL = [x, y, z, x.^0]';
```

b) Plot the ending position of the robot drawing the ball

c) Plot the joint angles (Q1, d3, Q3) vs. time

