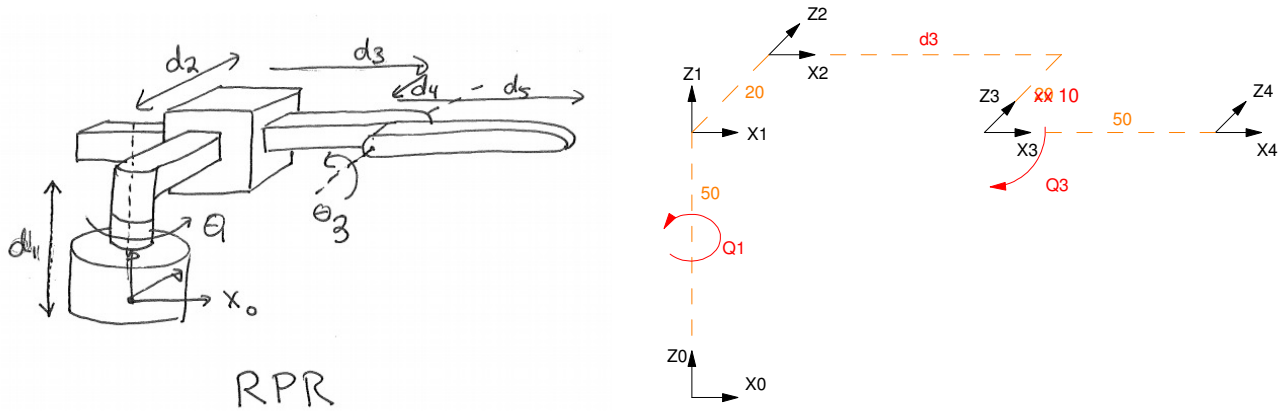


ECE 761 - Homework #6

Forward & Inverse Kinematics of an RPR Robot

RPR Robot ($d_2 + d_4 \neq 0$)



RPR

Forward Kinematics (RPR.m)

1a) Modify the program RRR.m to model a RPR robot from homework set #4, modified so that $d_2 + d_4 \neq 0$.

Link i	$;\alpha_{i-1}$ The angle between the Z_{i-1} and Z_i axis (twist)	$;a_{i-1}$ The distance from Z_{i-1} to Z_i measured along the X_{i-1} axis	$;d_i$ The distance from X_{i-1} to X_i measured along the Z_i axis	$;\theta_i$ The angle between X_{i-1} and X_i measured about the Z_i axis
1	0	0	50 cm	Q_1
2	-90 deg	0	20 cm	0 deg
3	0 deg	d_3	-10 cm	Q_3
4 (tip)	0 deg	50	0	0

1b) Determine the tip position for the angles of

- $Q_1 = 30$ degrees, $d_3 = 40$ cm, $Q_3 = 50$ degrees
- $Q_1 = 80$ degrees, $d_3 = 60$ cm, $Q_3 = 80$ degrees

2. Inverse Kinematics (InverseRPR.m)

Determine the equations for the inverse-kinematics for an RPR robot.

- Check these equations using the tip positions from problem #1

3. Simulation: (RPR_Simulation.m).

a) Draw a ball: The tip position is

```
t = [0:0.01:10]';  
y = 5*t + 60;  
r = sqrt(25^2 - (y-85).^2);  
x = r.*cos(t*pi);  
z = r.*sin(t*pi) + 50;  
BALL = [x, y, z, x.^0]';
```

b) Plot the ending position of the robot drawing the ball

c) Plot the joint angles (Q1, d3, Q3) vs. time

