

ECE 111 - Homework #1

Week #1: Matlab Introduction

Bison Academy: Homework Sets & Solutions

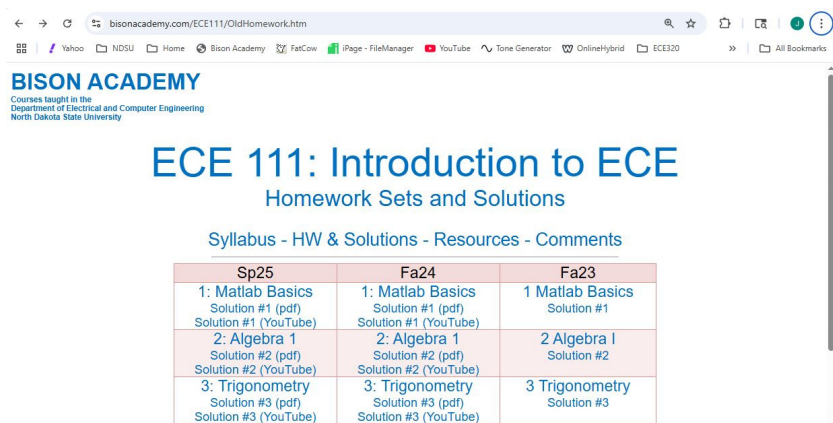
1) What are the solutions to

$$y = \cos(3x)$$

$$y = (x + 1)(x - 2)$$

hint: See homework #2, problem #2 solutions for Fall 2024

You can find solutions to previous homework sets on Bison Academy.



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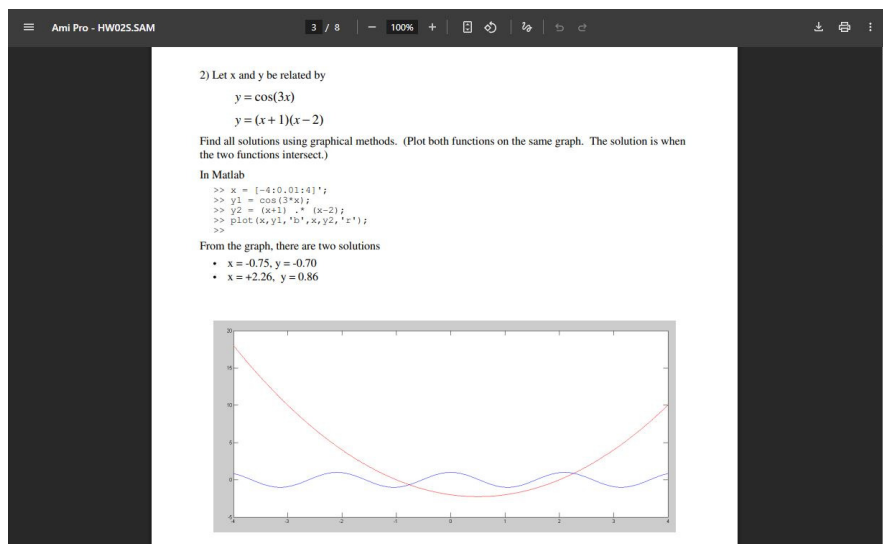
ECE 111: Introduction to ECE

Homework Sets and Solutions

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The problems and answers change each semester, but you can see how similar problems are solved and what Matlab commands can be used



2) Let x and y be related by

$$y = \cos(3x)$$
$$y = (x + 1)(x - 2)$$

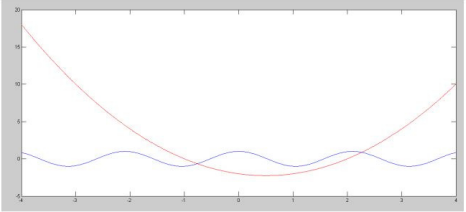
Find all solutions using graphical methods. (Plot both functions on the same graph. The solution is when the two functions intersect.)

In Matlab

```
>> x = [-4:0.01:4]';  
>> y1 = cos(3*x);  
>> y2 = (x+1)*(x-2);  
>> plot(x, y1, 'b', x, y2, 'r');  
>>
```

From the graph, there are two solutions

- $x = -0.75, y = -0.70$
- $x = +2.26, y = 0.86$



Roots to a Polynomial

2) Use the *roots()* command to find the roots to

a) $y = x^3 - 5x^2 - 196x + 980$

```
>> P = [1, -5, -196, 980]
P =      1      -5     -196     980
>> roots(P)
```

```
-14.0000
 14.0000
  5.0000
```

b) $y = x^4 - 36x^3 + 469x^2 - 2610x + 5200$

```
>> P = [1, -36, 469, -2610, 5200]
P =      1      -36      469     -2610     5200
>> roots(P)
 13.0000
 10.0000
  8.0000
  5.0000
```

c) $y = x^5 - 5x^4 - 97x^3 + 641x^2 + 480x - 6300$

```
>> P = [1 -5 -97 641 480 -6300]
P =      1      -5      -97      641      480     -6300
>> roots(P)
-10.0000
 -3.0000
  7.0000
  6.0000
  5.0000
```

Matlab as a Graphing Calculator:

Assume a thermistor (temperature sensitive resistor) and voltage divider have the following relationship:

$$R = 5000 \cdot \exp\left(\frac{4100}{T+273} - \frac{4100}{298}\right) \Omega$$

$$V = \left(\frac{R}{R+2000}\right) \cdot 5V$$

3) Determine the resistance and voltage if

T = 10 degrees C (tap water)

```
>> T = 10;  
>> R = 5000 * exp(4100/(T+273) - 4100/298)  
  
R = 1.0368e+004  
  
>> V = R / (R + 2000) * 5  
  
V = 4.1914
```

T = 30C (hot water)

```
>> T = 30  
  
T = 30  
  
>> R = 5000 * exp(4100/(T+273) - 4100/298)  
  
R = 3.9845e+003  
  
>> V = R / (R + 2000) * 5  
  
V = 3.3290
```

4) Plot the resistance vs. light level for $0 < T < 50$. From the graph, determine

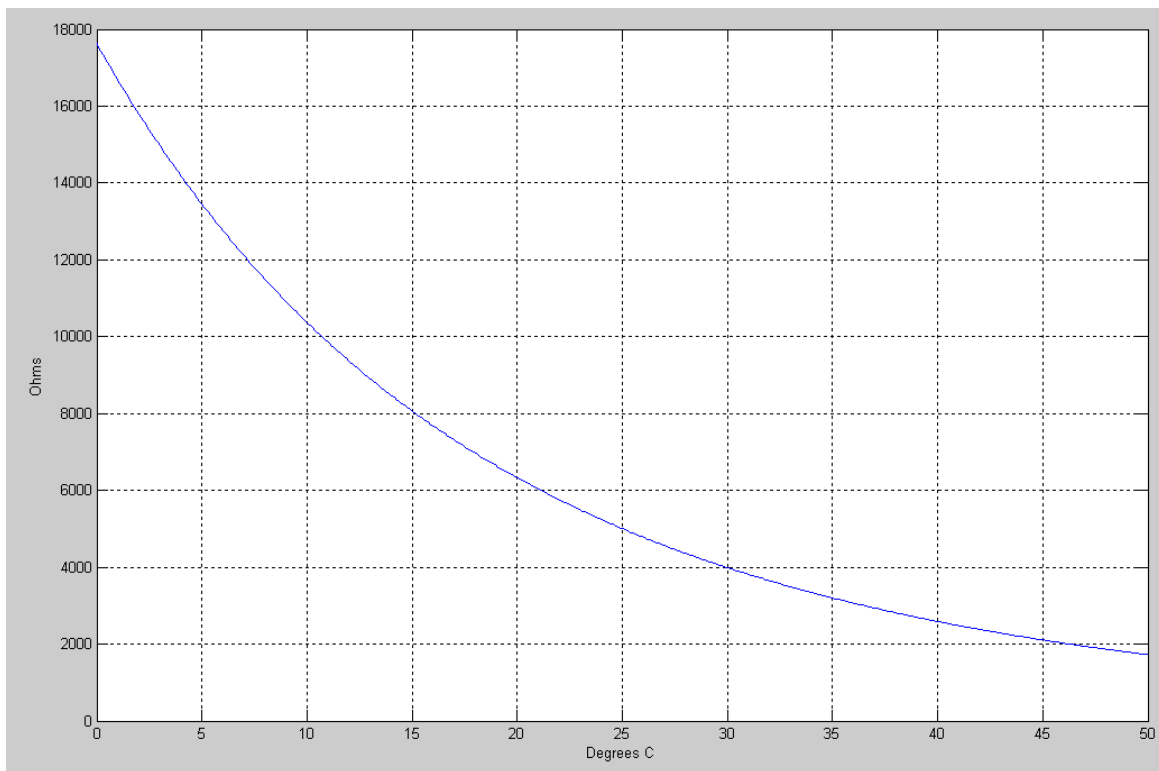
- The temperature when $R = 12000$ Ohms
- The temperature when $R = 6000$ Ohms

In Matlab

```
>> T = [0:0.1:50]';  
>> R = 5000 * exp(4100 ./ (T+273) - 4100/298);  
>> plot(T,R);  
>> xlabel('Degrees C');  
>> ylabel('Ohms');
```

From the graph

- $R = 12,000$ $T = 7.17$ C
- $R = 6000$ $T = 21.1$ C



5) Plot the voltage vs. light level for $0 < T < 50$. From the graph, determine

- The temperature when $V = 4.00$ Volts
- The temperature when $V = 3.00$ Volts

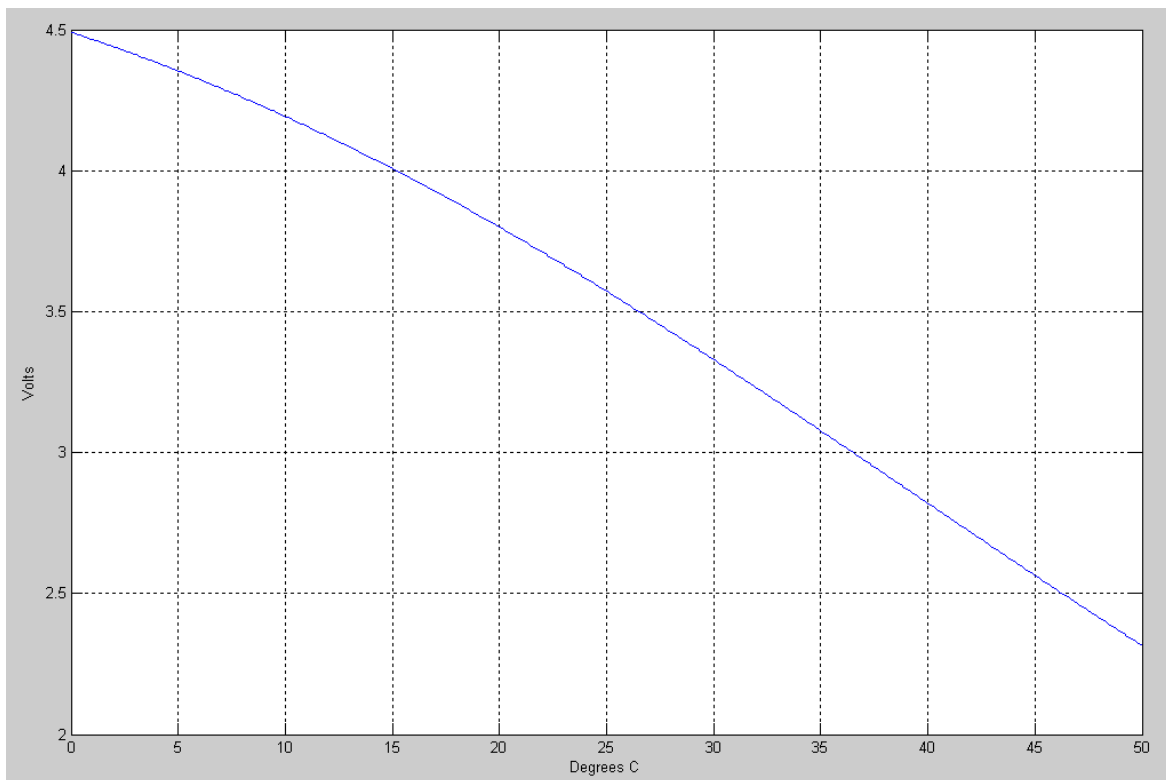
In Matlab

```
>> T = [0:0.1:50]';  
>> R = 5000 * exp(4100 ./ (T+273) - 4100/298);  
>> V = R ./ (R + 2000) * 5;  
>> plot(T,V);  
>> grid on  
>> xlabel('Degrees C');  
>> ylabel('Volts');
```

From the graph

$V = 4.00\text{V}$ $T = 15.16\text{C}$

$V = 3.00\text{V}$ $T = 36.5\text{C}$



For-Loops

6) A and B are playing a game of dice. For each game

- A rolls four 8-sided dice and takes the sum ($A = 4d8$)
- B rolls three 12-sided dice and takes the sum ($B = 3d12$).

Whoever has the higher total wins the game (A wins on ties). Determine the odds that A wins the game using a Monte-Carlo simulation with 100,000 games.

Matlab Code

- Play the game one time
- Once you get that code to work, place in a for-loop and repeat 100,000 times

```
tic
W = 0;
T = 0;
L = 0;
for k=1:1e5
    A = sum(ceil(8*rand(1,4)));
    B = sum(ceil(12*rand(1,3)));
    if(A >= B)
        W = W + 1;
    else
        L = L + 1;
    end
end

disp([W, T, L])
toc
```

Result

A wins	Tie	B Wins
44878	0	55122

Elapsed time is 1.581196 seconds.
>>

- A wins 44.8% of the time
- B wins 55.1% of the time

7) Instead of playing a single game of dice, A and B play a match consisting of 5 games. Determine the odds that A wins the match using a Monte-Carlo simulation with 100,000 games.

Matlab Code:

- Play the game one time (problem #6)
- Once that works, play a 5 game match (add a for-loop)
- Once that works, repeat 100,000 times

```
tic
W = 0;
T = 0;
L = 0;
for k=1:1e5
    Ax = 0;
    Bx = 0;
    for n=1:5
        A = sum(ceil(8*rand(1,4)));
        B = sum(ceil(12*rand(1,3)));
        if(A >= B)
            Ax = Ax + 1;
        else
            Bx = Bx + 1;
        end
    end
    if(Ax > Bx)
        W = W + 1;
    elseif(Ax == Bx)
        T = T + 1;
    else
        L = L + 1;
    end
end
disp([W, T, L])
toc
```

Result:

A wins	Tie	B Wins
40346	0	59654

Elapsed time is 7.364045 seconds.
>>

- A wins 40.3% of the time
- B wins 59.6% of the time

While-Loops

8) Instead of playing a match of 5 games, assume the match continues until one player is up two games. Determine the odds that A wins the match using a Monte-Carlo simulation with 100,000 games.

In Matlab

- Play a single game (problem #6)
- Once that works, place in a while loop (keep going until someone is up 2 games)
- Once that works, place in a for-loop and repeat 100,000 times

```
tic
W = 0;
T = 0;
L = 0;
for k=1:1e5
    Ax = 0;
    Bx = 0;
    while(abs(Ax - Bx) < 2)
        A = sum(ceil(8*rand(1,4)));
        B = sum(ceil(12*rand(1,3)));
        if(A >= B)
            Ax = Ax + 1;
        else
            Bx = Bx + 1;
        end
    end
    if(Ax > Bx)
        W = W + 1;
    elseif(Ax == Bx)
        T = T + 1;
    else
        L = L + 1;
    end
end
disp([W, T, L])
toc
```

A Wins	Tie	B Wins
39794	0	60206

Elapsed time is 6.188134 seconds.

Net result for win-by-2:

- A wins 39.7% of the time
- B wins 60.2% of the time

9) Instead of playing a match of 5 games, assume the match continues until one player is up five games. Determine the odds that A wins the match using a Monte-Carlo simulation with 100,000 games.

Change the previous code to play until someone is up by 5

```
tic
W = 0;
T = 0;
L = 0;
for k=1:1e5
    Ax = 0;
    Bx = 0;
    while(abs(Ax - Bx) < 5)
        A = sum(8*rand(1,4));
        B = sum(12*rand(1,3));
        if(A >= B)
            Ax = Ax + 1;
        else
            Bx = Bx + 1;
        end
    end
    if(Ax > Bx)
        W = W + 1;
    elseif(Ax == Bx)
        T = T + 1;
    else
        L = L + 1;
    end
end

disp([W, T, L])
toc
```

Result:

A wins	Tie	B Wins
26293	0	73707

Elapsed time is 30.538870 seconds.

With a win-by-5 series:

- A wins 26.2% of the time
- B wins 73.7% of the time
-