
MIMO LQG Control

NDSU ECE 463/663

Lecture #26

Inst: Jake Glower

Please visit Bison Academy for corresponding
lecture notes, homework sets, and solutions

MIMO LQG Control

Bass Gura (pole placement) only works for a single input

- What do you do with multiple inputs?

Option 1:

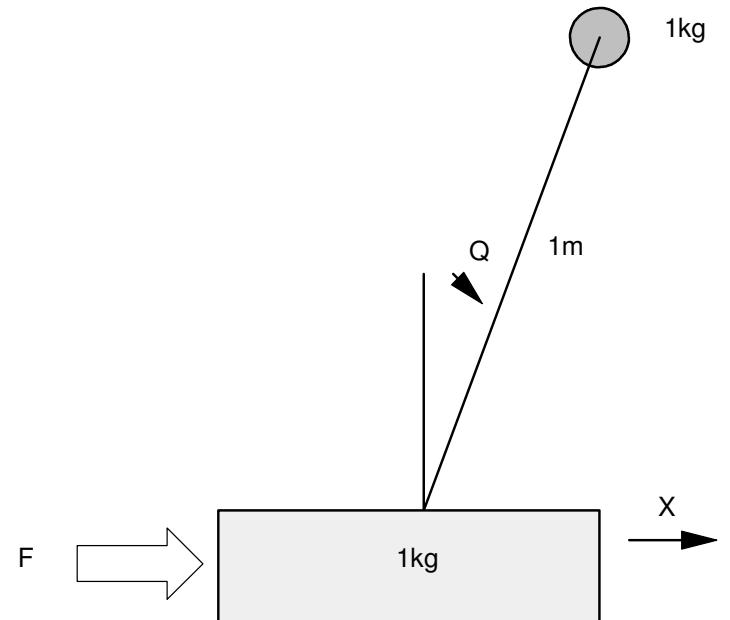
- Turn off all but one input
- Assume a constant relationship ($T = 2xF$)

Both are sub-optimal

Example: Cart and Pendulum

- Input 1: Force on cart
- Input 2: Torque on beam

$$s \begin{bmatrix} x \\ \theta \\ sx \\ s\theta \end{bmatrix} = \begin{bmatrix} 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \\ 0 & -19.6 & 0 & 0 \\ 0 & 29.4 & 0 & 0 \end{bmatrix} \begin{bmatrix} x \\ \theta \\ sx \\ s\theta \end{bmatrix} + \begin{bmatrix} 0 \\ 0 \\ 1 \\ -1 \end{bmatrix} F + \begin{bmatrix} 0 \\ 0 \\ -2 \\ 3 \end{bmatrix} T$$



Result is 8 feedback gains for 4 poles

$$\begin{bmatrix} F \\ T \end{bmatrix} = \begin{bmatrix} k_{11} & k_{12} & k_{13} & k_{14} \\ k_{21} & k_{22} & k_{23} & k_{24} \end{bmatrix} \begin{bmatrix} x \\ \theta \\ sx \\ s\theta \end{bmatrix}$$

Effect of the Weightings on R:

R tells you how much cost is associated with each input.

- Changing weightings in R changes each input's contribution

Example: Find the optimal feedback gains for

$$Q = C^T C = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{bmatrix} \quad R = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$$

```
Q = diag([1, 0, 0, 0]);  
R = diag([1, 1]);  
Kx = lqr(A, B, Q, R)
```

0.8816	-4.6251	2.0757	0.4243	<i>force</i>
0.4720	18.4399	1.3875	4.2661	<i>torque</i>

Repeat for

$$R = \begin{bmatrix} 1000 & 0 \\ 0 & 1 \end{bmatrix}$$

```
>> R = diag([1000,1]);  
>> Kx = lqr(A, B, Q, R)
```

0.0316	0.0147	0.4352	0.2889	<i>force</i>
-0.0473	19.5890	0.2619	3.7911	<i>torque</i>

```
>> eig(A - B*Kx)
```

-5.4253 + 0.1843i
-5.4253 - 0.1843i
-0.0725 + 0.0725i
-0.0725 - 0.0725i

Repeat for

$$R = \begin{bmatrix} 1 & 0 \\ 0 & 1000 \end{bmatrix}$$

```
>> R = diag([1,1000]);  
>> Kx = lqr(A, B, Q, R)
```

-0.9755	-68.2469	-2.7818	-14.3206	<i>force</i>
0.0070	0.2406	0.0184	0.0558	<i>torque</i>

```
>> eig(A - B*Kx)
```

-5.4218 + 0.0618i
-5.4218 - 0.0618i
-0.4129 + 0.4036i
-0.4129 - 0.4036i

Note:

- The closed-loop system is always stable (property of LQR)
- If you have multiple inputs, you can use any and all of them.
- You can also adjust how much control effort comes from each input

Effect on the Weightings of Q

Q penalizes the states:

- Higher weightings force the corresponding state converge faster

Example: Design a control law so that

- The cart position (x) has a 2% settling time less than 3 seconds
- With less than 5% overshoot, and
- The angle remains less than 20 degrees (0.35 radians)

Start with Q weighting the cart position (x):

$$Q = \begin{bmatrix} 1 & & & \\ & 0 & & \\ & & 0 & \\ & & & 0 \end{bmatrix} \quad R = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$$

Find the feedback gains, Kx:

```
Q = diag([1,0,0,0]);  
R = diag([1,1]);  
Kx = lqr(A, B, Q, R)
```

0.8816	-4.6251	2.0757	0.4243
0.4720	18.4399	1.3875	4.2661

Set the DC gain to one:

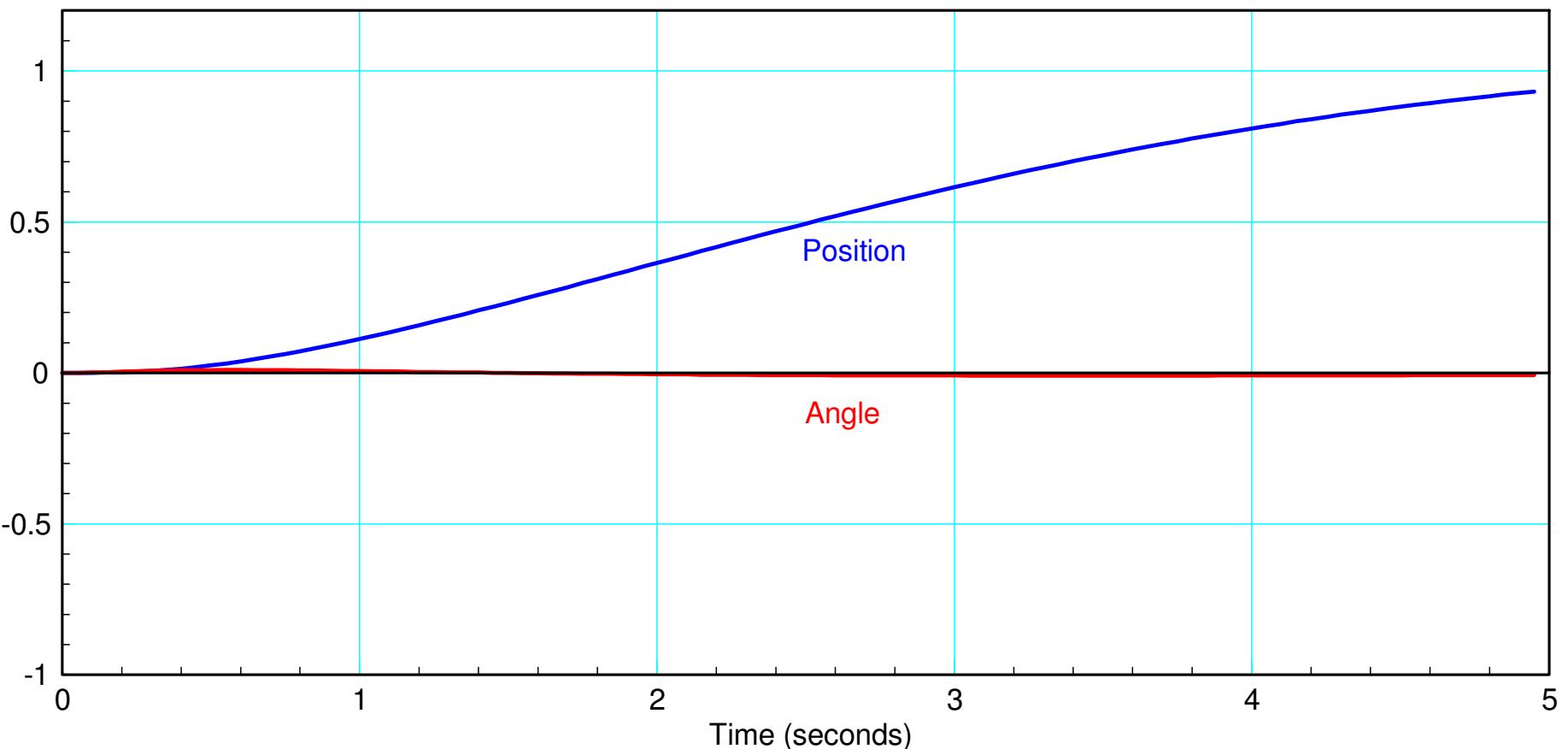
```
>> DC = -Cxq*inv(A-B*Kx)*B
```

```
0.8816    0.4720  
-0.0482    0.0900
```

```
>> Kr = inv(DC)
```

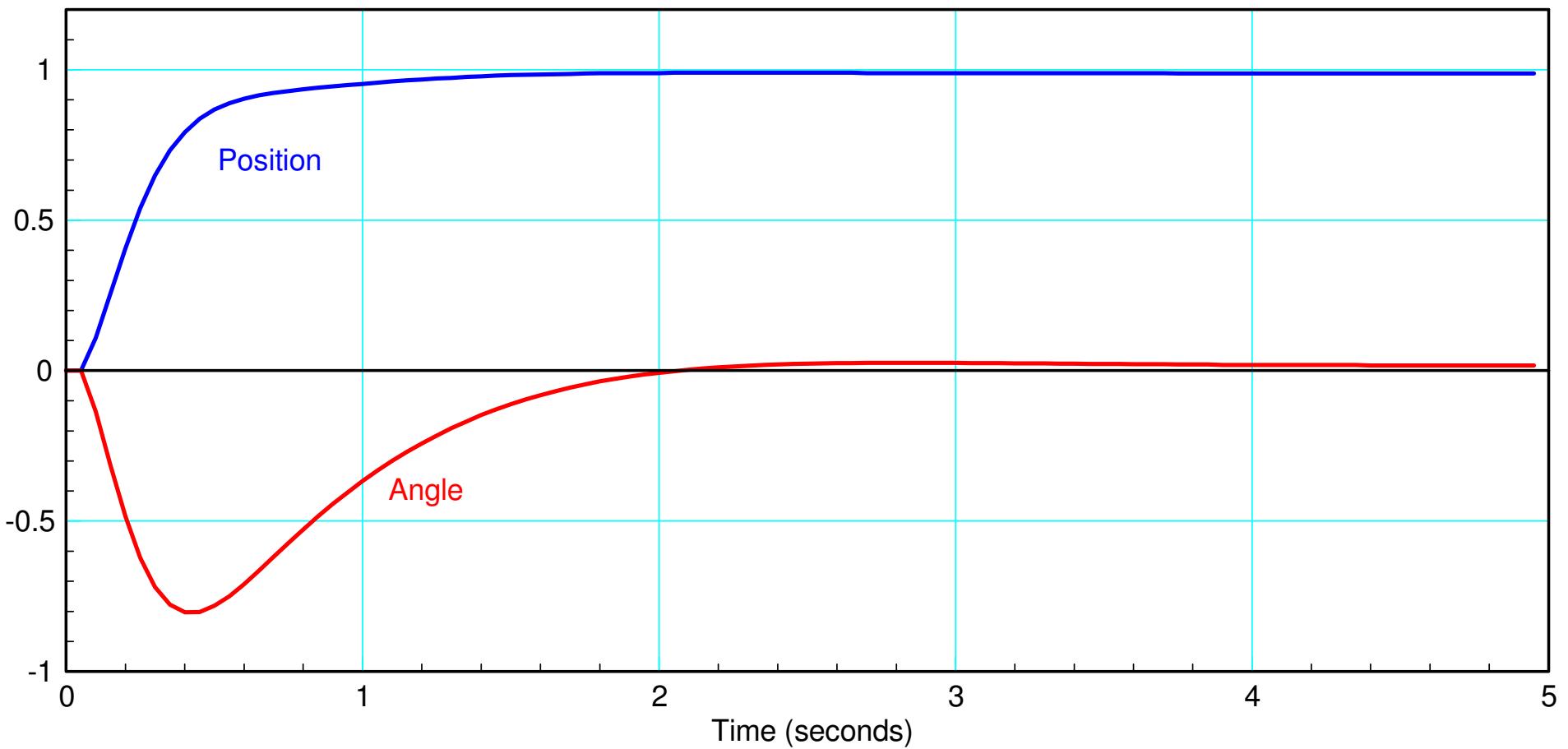
```
0.8816    -4.6251  
0.4720     8.6399
```

The step response from Xref is then:



This is a bit slow. Make Q larger:

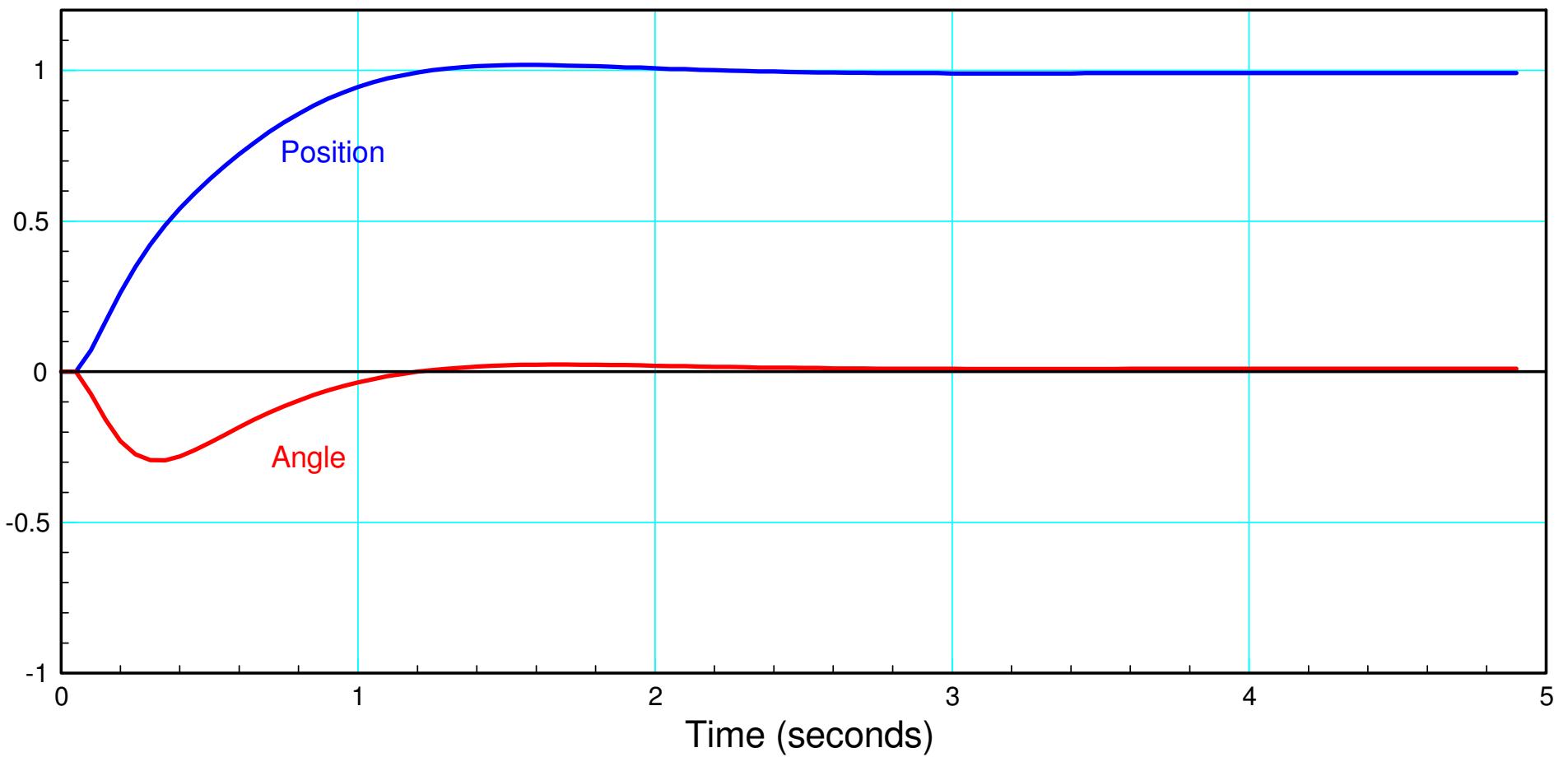
```
>> Q = diag([1000,0,0,0]);  
>> R = diag([1,1]);  
>> Kx = lqr(A, B, Q, R)  
25.9388      5.6056     10.9015      5.9345  
-18.0881    17.8385     0.7840     4.7834  
  
>> DC = -Cxq*inv(A-B*Kx)*B  
0.0259      -0.0181  
0.0584      0.0837  
  
>> Kr = inv(DC)  
25.9388      5.6056  
-18.0881     8.0385  
  
>> G = ss( A - B*Kx,   B*Kr,   Cxq,  D);  
>> y = step(G,t);  
>> plot(t,y)
```



Step Response to Xref: Position (blue) and Angle (green). $Q = \text{diag}(1000 \ 0 \ 0 \ 0)$ $R = \text{diag}(1 \ 1)$

To reduce the angle, increase the weighting on the second state (angle).

```
>> Q = diag([1000,1000,0,0]);  
>> R = diag([1,1]);  
>> Kx = lqr(A, B, Q, R)  
  
31.1386      5.7709      12.8486      7.1439  
-5.5123     42.3996      3.2744      7.5397  
  
>> DC = -Cxq*inv(A-B*Kx)*B  
  
0.0311      -0.0055  
0.0053      0.0297  
  
>> Kr = inv(DC)  
  
31.1386      5.7709  
-5.5123     32.5996
```

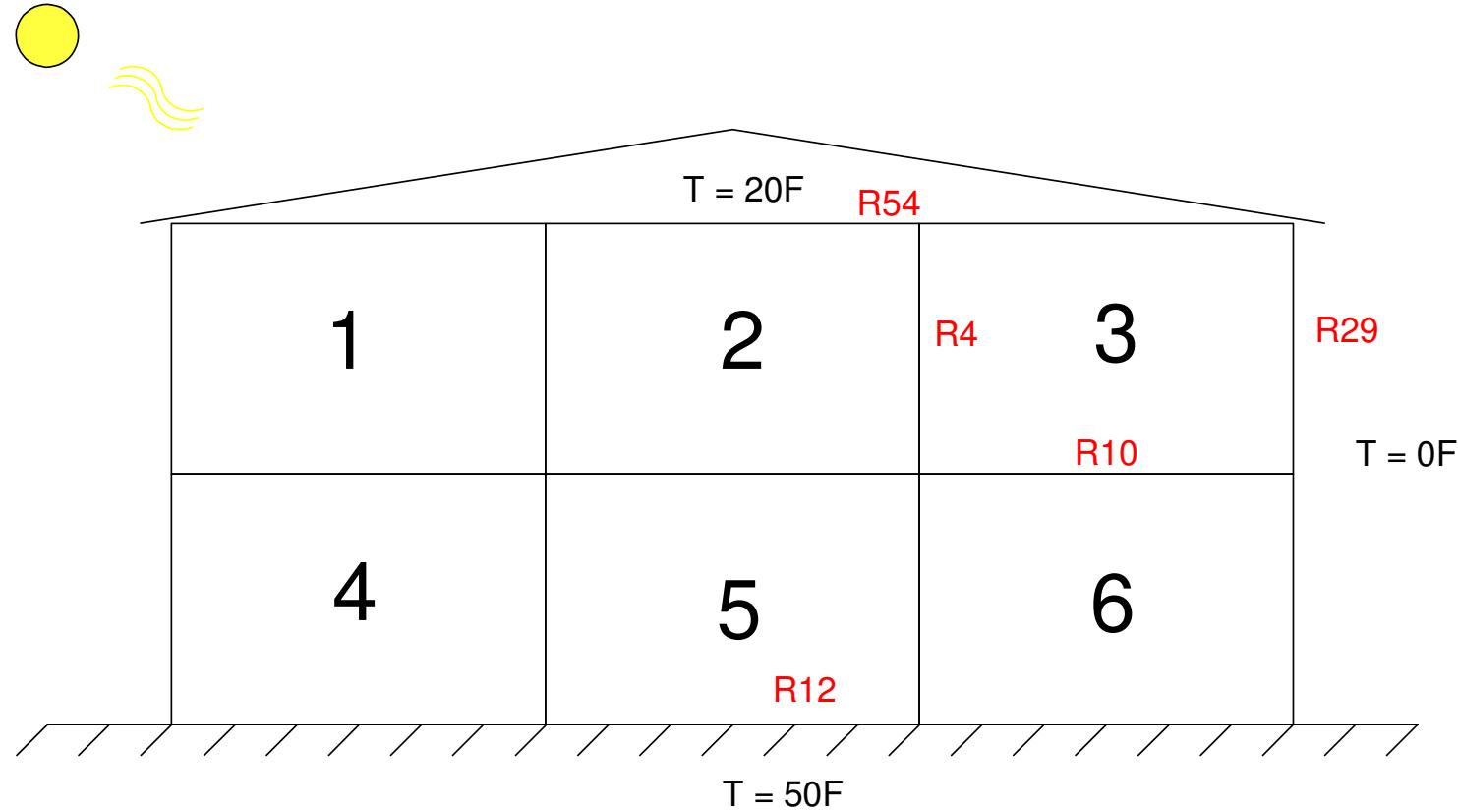


Step Response to Xref: Position (blue) and Angle (green). $Q = \text{diag}(1000 \ 1000 \ 0 \ 0)$ $R = \text{diag}(1 \ 1)$

Now the system is reasonable:

- The position reaches its final value in about 3 seconds
- With 2.6% overshoot
- The maximum angle is -0.3 radians (17 degrees)

Example 2: Apartment Complex



Dynamics:

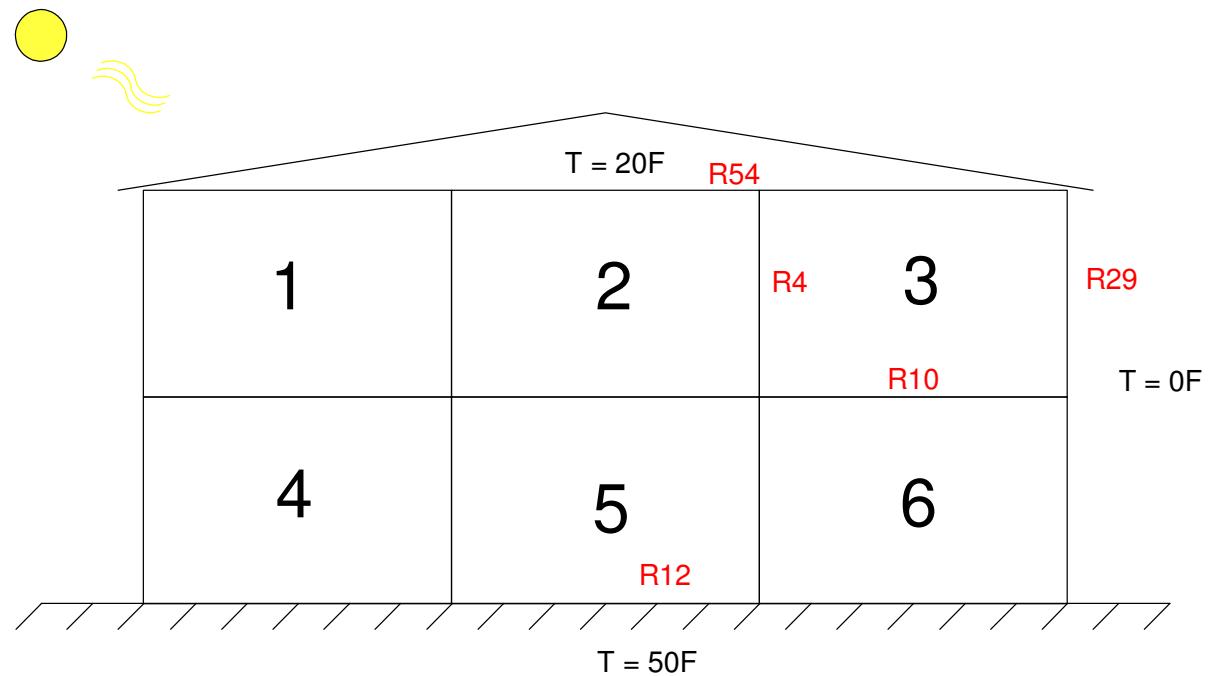
How to use all six inputs?

$$sX = \begin{bmatrix} -0.403 & 0.25 & 0 & 0.1 & 0 & 0 \\ 0.25 & -0.618 & 0.25 & 0 & 0.1 & 0 \\ 0 & 0.25 & -0.403 & 0 & 0 & 0.1 \\ 0.1 & 0 & 0 & -0.468 & 0.25 & 0 \\ 0 & 0.1 & 0 & 0.25 & -0.683 & 0.25 \\ 0 & 0 & 0.1 & 0 & 0.25 & -0.468 \end{bmatrix} X^+ \begin{bmatrix} U_1 \\ U_2 \\ U_3 \\ U_4 \\ U_5 \\ U_6 \end{bmatrix} + \begin{bmatrix} 0.37 \\ 0.37 \\ 0.37 \\ 4.1 \\ 4.1 \\ 4.1 \end{bmatrix}$$

If you turn off the heat, what temperature do the rooms converge to?

$$\text{inv}(A) * B_{\text{dist}}$$

T1	25.143493
T2	26.309411
T3	25.143493
T4	31.854749
T5	33.174694
T6	31.854749

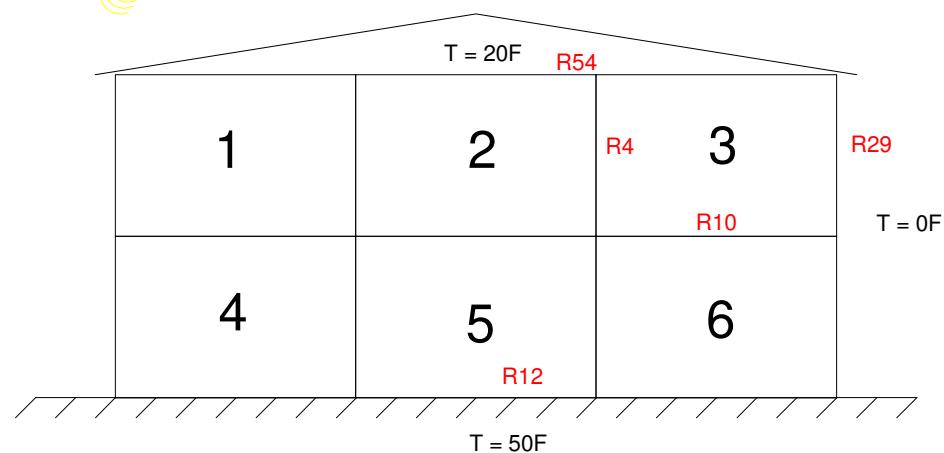


Option 1: Turn off all inputs save #5

$$sX = \begin{bmatrix} -0.403 & 0.25 & 0 & 0.1 & 0 & 0 \\ 0.25 & -0.618 & 0.25 & 0 & 0.1 & 0 \\ 0 & 0.25 & -0.403 & 0 & 0 & 0.1 \\ 0.1 & 0 & 0 & -0.468 & 0.25 & 0 \\ 0 & 0.1 & 0 & 0.25 & -0.683 & 0.25 \\ 0 & 0 & 0.1 & 0 & 0.25 & -0.468 \end{bmatrix} X + \begin{bmatrix} 0 \\ 0 \\ 0 \\ 0 \\ 1 \\ 0 \end{bmatrix} U_5 + \begin{bmatrix} 0.37 \\ 0.37 \\ 0.37 \\ 4.1 \\ 4.1 \\ 4.1 \end{bmatrix}$$

$$Kx = [0.189 \quad 0.227 \quad 0.189 \quad 0.296 \quad 0.661 \quad 0.296]$$

T1	58.022489
T2	63.076242
T3	58.022489
T4	72.440025
T5	95.998731
T6	72.440025

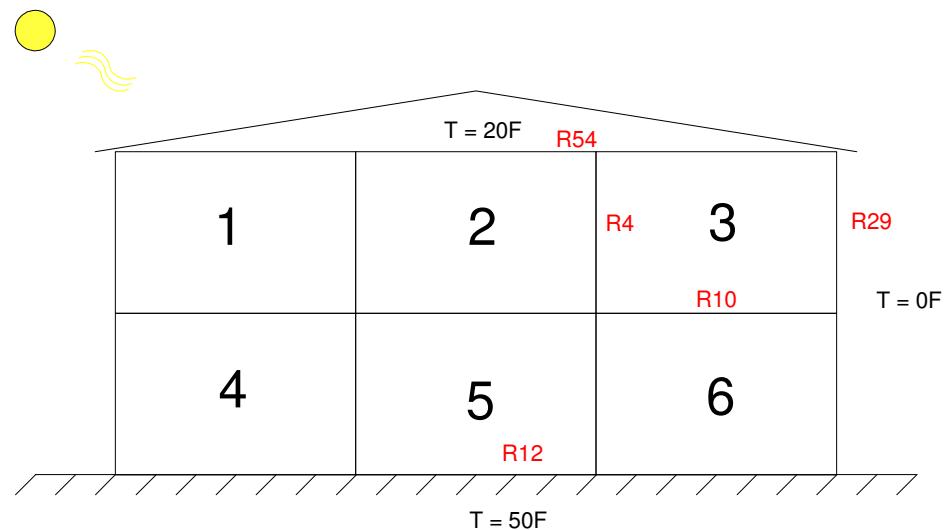


Option 2: Make all heaters output identical heat

$$sX = \begin{bmatrix} -0.403 & 0.25 & 0 & 0.1 & 0 & 0 \\ 0.25 & -0.618 & 0.25 & 0 & 0.1 & 0 \\ 0 & 0.25 & -0.403 & 0 & 0 & 0.1 \\ 0.1 & 0 & 0 & -0.468 & 0.25 & 0 \\ 0 & 0.1 & 0 & 0.25 & -0.683 & 0.25 \\ 0 & 0 & 0.1 & 0 & 0.25 & -0.468 \end{bmatrix} X + \begin{bmatrix} 1 \\ 1 \\ 1 \\ 1 \\ 1 \\ 1 \end{bmatrix} U + \begin{bmatrix} 0.37 \\ 0.37 \\ 0.37 \\ 4.1 \\ 4.1 \\ 4.1 \end{bmatrix}$$

`-inv(A - B*Kx) * (B*Kr*(70-Zero) + Dist)`

T1	70.444307
T2	73.615864
T3	70.444307
T4	67.540638
T5	70.414247
T6	67.540638

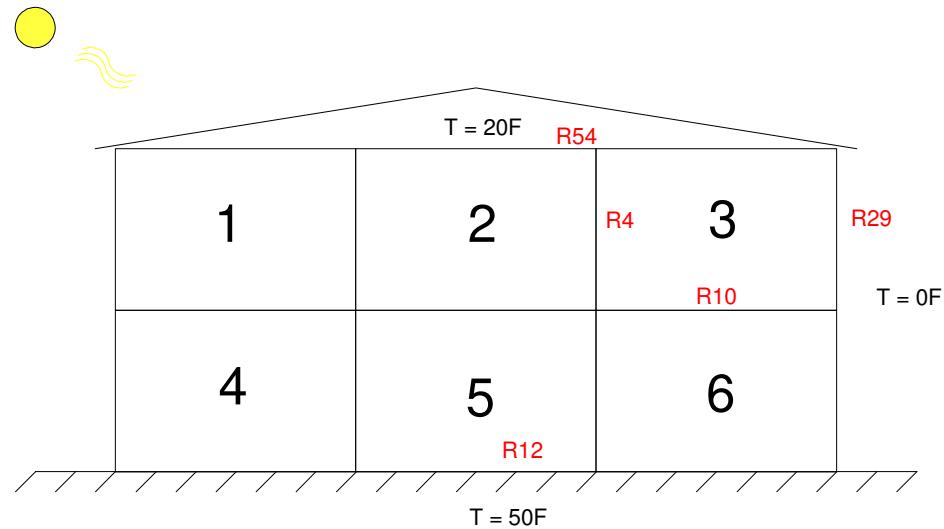


Option 3: Adjust the heat output

$$sX = \begin{bmatrix} -0.403 & 0.25 & 0 & 0.1 & 0 & 0 \\ 0.25 & -0.618 & 0.25 & 0 & 0.1 & 0 \\ 0 & 0.25 & -0.403 & 0 & 0 & 0.1 \\ 0.1 & 0 & 0 & -0.468 & 0.25 & 0 \\ 0 & 0.1 & 0 & 0.25 & -0.683 & 0.25 \\ 0 & 0 & 0.1 & 0 & 0.25 & -0.468 \end{bmatrix} X + \begin{bmatrix} 1 \\ 0.4 \\ 1 \\ 1.4 \\ 0.5 \\ 1.4 \end{bmatrix} U + \begin{bmatrix} 0.37 \\ 0.37 \\ 0.37 \\ 4.1 \\ 4.1 \\ 4.1 \end{bmatrix}$$

`-inv(A - B*Kx) * (B*Kr*(70-Zero) + Dist)`

T1	69.603963
T2	70.240779
T3	69.603963
T4	70.276628
T5	69.99804
T6	70.276628



Treat all inputs separately:

- LQR with $B = I_{6 \times 6}$

- $\text{inv}(A - B^*Kx) * (B^*K_r * (70 - \text{Zero}) + \text{Dist})$

68.511245

69.751752

68.511245

70.630332

71.965095

70.630332

Kx

0.701	0.141	0.022	0.062	0.017	0.002
0.141	0.602	0.141	0.017	0.050	0.017
0.022	0.141	0.701	0.002	0.017	0.062
0.062	0.017	0.002	0.661	0.130	0.021
0.017	0.050	0.017	0.130	0.570	0.130
0.002	0.017	0.062	0.021	0.130	0.661

Plus:

- Much better control
- Each apt is regulated to 70F (approx)

Minus:

- Each apartment must know the temperature of each other apartment

Problem:

- Can you just use local information?
- Can you constrain K_x to be diagonal?

LQR does not allow this: you get full-state feedback gains
